Subject: need info on fixing various map bugs Posted by Majiin Vegeta on Sat, 26 Jun 2004 12:53:31 GMT View Forum Message <> Reply to Message

jonwil

As for the tunnels issue, I dont think that one is worth fixing.

jusat stick a few projectile stoppers in between the glass

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums