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Subject: Maps on Brenbot

Posted by [TonyMontana](#) on Sun, 06 Jun 2004 02:29:51 GMT

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\*HERE I COME TO SAVE THE DAAAYYYY\*

Copy all the M01.mix - M13.mix from your renegade data dir and put them into your sever's data dir. YOu need the mesh from the single player maps on a lot of DM maps made my Titan and others, this includes Mutant Lab, prision camp, kanes castle, et.c.

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