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Subject: Med tank vs Artillery Fraps

Posted by [SuperFlyingEngi](#) on Sat, 05 Jun 2004 20:32:27 GMT

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Another point that seems to be absent from this discussion is that rarely it is the case that each team has only one tank on the field, and no supporting units. Renegade sucks as a 1 on 1 game. A more interesting, thought provoking chat would be what 4 mediums versus 4 arties would be like. My bet is on the arties winning if they concentrate their fire well.

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