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Subject: Renegade Map Making Tutorial  
Posted by [Spice](#) on Thu, 03 Jun 2004 16:43:52 GMT  
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You dont really need them. All you really need comes with the renegade public tools. all you need is the buildings\_setup. Its in the C:\Program files\Renegade public tools\How to\Multiplayer maps\Map template

It should be in that folder. there is also a gmax version of hourglass if you wanna look at that and get some idea's.

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