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Subject: "old art assets", whats out there

Posted by [phlakaton](#) on Tue, 01 Jun 2004 21:29:05 GMT

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I always thought that model would have been cooler had it not been for the texture-work... the design of the building was ok... nod being a scavenger type group and all but the poor thing was in the hands of an artist that wasnt doing his best then. It had an interior too... btw--- I cannot locate the nodbuggy I was yapping about so sorry if anyone's hopes were up. Hehe.

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