Subject: possible scripts.dll 1.8 in the works
Posted by Sir Kane on Tue, 01 Jun 2004 12:41:06 GMT
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jonwill could do those things SK has done too.
I was working with Renegade and the engine long before SK was.

Any why didn't you use any of the stuff I found before? Probably beacause you think "Oh noes, someone found something cool, I will use it!".

That's low, very low.

jonwil]Anyhow, lets stop this arguing and get on with the real goal, namely to make Renegade a better game for all Renegade modders.

Nope, I refuse to stop anything unless you stop copying my stuff.

jonwil]if I wish to implement flying infantry, I am perfectly within my rights to do so, you cant "own" an idea.

It's an idea until actual code exists. Since code to use it was allready existing it's not an idea but a "thing". And I own that.

Anyhow, you continue stealing my stuff and I will have my own scripts.dll very soon. Since you can't really GPL something that's based on the disassembly of a copyrighted product it wouldn't even be illegal to use existing code.