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Subject: Snipers with Ramjet vs Air units.

Posted by [Deathgod](#) on Wed, 19 May 2004 03:39:18 GMT

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Aircraftkiller Your opinion isn't based off technical knowlege of the game, contacts with the development team, or having a hand in developing the game. Mine is. I think that makes my opinion JUST A LITTLE BIT more reliable than yours.

Realism is irrelevant, it's a C&C game based off another C&C game, therefore snipers should be nerfed so that all they do is kill soldiers. I can see the n00b cannon doing maybe 5 points of damage to vehicles, but that's it.

Knowing the man who created the atomic bomb does not make you an expert in nuclear physics. You also need to quit flipflopping about whether realism is important or not. You seem to throw it out when it suits your needs, and accept it at other times. CONSISTENCY PLZ (2nd time I've said that now...)

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