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Subject: Unit Balance

Posted by [flyingfox](#) on Mon, 17 May 2004 22:32:12 GMT

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Deathgodflyingfox On that note, why argue about changes if neither you or your server is going to be playing them?

I already explained that above, look up a few pages.

Oh yeah. Well, you said it'll affect people who aren't aware of the changes when they go from server to server. When they download these levels, there'll be readmes coming with them (I assume) with all the changes & fixes. Unless they choose not to read the readmes

Off-topic: It would be good if BHS released fixed WW maps without balance changes, just changes like the obelisk charge up etc, to be used server-side so that everyone who joined a server would be playing fixed levels without needing to dl anything. Also: maybe some C&C music to accompany them?

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