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Subject: Unit Balance

Posted by [Crimson](#) on Mon, 17 May 2004 08:05:49 GMT

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Yes, please remember this. The attempts for rebalance would be an alternative to the normal maps, not overwriting the current ones. I think most of you should concede that you'd like to try it out ACK's way and see if you like it. You should think of it as an ongoing project.

It is in fact infuriating in a large server when some sniper can take you almost completely out before you even find him. But in converse to that, in the HazTeam servers, there are no snipers and EVERYONE is flying. It still made an exciting game but I'm not so sure flying should be so encouraged as to be so unopposed.

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