

---

Subject: Unit Balance

Posted by [Deathgod](#) on Mon, 10 May 2004 16:04:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You'd have to ask someone more familiar with the mod tools than I about that, I'm not sure how Ren calculates all that. The numbers for mass and max acceleration are in the editor, though.

---