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Subject: Nod Artillery "reload" sound missing

Posted by [Phoenix - Aeon](#) on Tue, 04 May 2004 07:10:37 GMT

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You're talking about the MLRS not the MRLs, the M-270 wasn't put into active service until over a year after TibDawn was released. Given this and the fact that that TibDawn used Mobile Rocket... not Multi Launch... the system in C&C is in fact the British MRLs not the American MLRS, so therefore the system should have 8 missiles per volley and does not have a rotating turret. Yes the system in Renegade is the M-270 but that's because someone fucked up and couldn't keep in trend with what was actually in C&C, I would have thought you of all people would be used to that by now.

Edited for typo's.

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