
Subject: Saving Credits! and destroying a Medium Tank
Posted by [Creed3020](#) on Mon, 03 May 2004 03:10:46 GMT

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The problem with this is you have to very dependant on a superior defense team. As you deploy all those remotes they count against your mine limit, which BTW is 30. Only Proximity and Remotes pile up towards that limit. A good technician or hotwire may have had the base all mined to protect from intrusion but now you have removed all those proxies for all your remotes that are a one time shot at maybe injuring a stronger vehicle. Don't get me wrong it is fun, though I'd only do it with friends.
