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Subject: Dead 6 Mod

Posted by [IRON FART](#) on Sun, 02 May 2004 23:43:45 GMT

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Half-Life (one) is a very old game. The modding/mapping techniques between that and HL2 have undoubtedly changed. So a HL1 modder wouldn't be that useful for HL2.

However modeling or producing sounds would. Just learn to map on HL2 or use your modeling skills if you want to be on the team to help out.

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