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Subject: Unit Balance

Posted by [htmlgod](#) on Sun, 02 May 2004 20:42:36 GMT

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And about your little discussion, considering how little armor a helicopter or helicopter-type vehicle has, I don't think its unreasonable to have the a heavy-bore sniper rifle be highly effective against the vehicle, thought that may make aircraft less desirable for some. Now thats not to say that I don't think helicopters should have more armor, or sniper rifles should be less effective against them, but I think realism is an important factor in a game designed to be relatively realistic, like renegade.

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