Subject: Unit Balance Posted by Crimson on Mon, 26 Apr 2004 06:47:24 GMT View Forum Message <> Reply to Message

You pretty much outlined our struggles. The benefit to getting everyone in RenGuard is so that the game can once again be supported instead of left as abandoned by EA. Some people say we want to "take over Renegade"... but our intentions are noble. Not motivated by financial gain (in fact I and others have SPENT money to make this happen)... we just want this game to be supported and try and finish what Westwood couldn't.

The solution to this is to run RenGuard on your servers. More and more people every day are downloading it. It takes time, and the servers that don't run RenGuard are just hindering our growth and for those who are "waiting for Renguard to be more popular" ... they aren't helping the situation. I stand firm that if you want to play on my servers, you'd better prove to me that you're not cheating. I don't want my moderators and admins to have to sit there and test you all the time. We want to PLAY.

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