Subject: Unit Balance Posted by mrpirate on Mon, 26 Apr 2004 00:34:20 GMT View Forum Message <> Reply to Message

The game's been out more than two years now. What's the point of trying to juggle the unit balance? All that would accomplish would be alienating whatever percentage of the Renegade community likes the game as it is. Renegade doesn't need to lose any more players.

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