Subject: Renx Exporting Error
Posted by Oblivion165 on Fri, 23 Apr 2004 20:39:40 GMT

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nope, im not sure if there is a limit, ive seen models of terrain around 80,000 polys. He just ment its taking alot of your computers resources to complete the export, and RenX will become none responcive while its doing large exports.