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Subject: Renegade Alert: Allied Artillery

Posted by [Slash0x](#) on Tue, 20 Apr 2004 19:46:45 GMT

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AircraftkillerScratch effect was toned down to 50% of what it previously was. Had my monitor too dark and didn't notice the difference.

Lol, I never really knew this was a factor until just about a month ago when I got my new comp. I made a map with very dark lighting but just enough to see, but being a newer monitor, it was perfect lighting for me and dark for the other monitors that were older (like my schools crappy school comps).

Overall, the latest pic looks pretty cool. The scratch marks are definately a good addition to the skin...what filters are used to make the scratch effect??

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