Subject: without connection to the inet renguard crashes
Posted by gibberish on Thu, 15 Apr 2004 23:46:51 GMT

ShadowFalls is almost right.

Since the design was to make it so that no matter how you launch Renegade renguard starts (by renaming the executable).

Lets say you have a dialup connection and all you want to do is play a single player mission and you click on the Renegade shortcut on the start menu.

There is now no way to start renegade without expliciting running game2.exe
I am sad to say there are people out there who can't handle this, hence installing RenGuard stops these people from playing renegade.

Hence it is a flaw in the implementation (otherwise known as a bug).

Renguard should detect the lack of network connection and bring up a message box asking you if you want to run renegade anyway (without renguard).