Subject: Combination of scripts required
Posted by weetbix on Mon, 12 Apr 2004 04:48:27 GMT

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Having done what you said to do I find it's still not working.

Here is the information about the scripts and how I have set them up. (NOTE: This is for a
RenAlert Map (Using scripts 1.5))

Script Zone (Goal)
- ID: 100008
- Script Attached: JFW_Zone_Send_Custom_Preset
Daves Arrow
- ID: 100007
- Script Attached: JFW_Custom_Destroy_Object
Ore Truck Spawner
- ID: 100009
- Name: Soccer Spawner
- Script Attached: None
Ore Truck (Ball)
- ID: 1000000008
- Name: CnC_Ore_Truck
- Script Attached: JFW_Give_Points_On_Death

Script Parameters

JFW_Zone_Send_Custom_Preset
- ID: 100007
- EnterMessage: 123
- EnterParam: 1
- ExitMessage: 0
- ExitParam: 0
- Player_Type: 2
- Preset_Name: CnC_Ore_Truck
JFW_Custom_Destroy_Object
- Message: 123
- ID: 1000000008
JFW_Give_Points_On_Death
- Points: 1.00
- Player_Type: 2
- Whole_Team: 0

The problem is the "ball" isn't blowing up.