Subject: Map recommendations
Posted by HTDana on Wed, 19 Mar 2003 19:51:24 GMT
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Hi, all:

Since I spend most of my playing time on the hitech2k server, I haven't seen some of the mod maps out there. I'd like to suggest swapping some of our no-defense hitech2k maps for newer base-defense maps, to discourage lop-sided team switching. What maps would you folks recommend or discourage us from considering?

I like no-defense maps so long as people don't (a) all switch to Nod so they can be the one to nuke GDI with an SBH or (b) play like idiots and forget the back door is open. Also, I know we could fix the teams (no switching once you join) and so on, but that can make it tougher for players to join their friends' team. It seems relying on more maps with base defenses is the best way to keep teams honest. Thoughts?

HTDana