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Subject: Renegade Alert MAD Tank

Posted by [Fabian](#) on Thu, 08 Apr 2004 00:42:41 GMT

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AircraftkillerIt isn't the same "repeating metal texture" because it's two UV maps with one set style.

Nothing in it repeats.

SEALit seems like for most part its just the same repeating metal texture.

I dont think anyone cares about it being "two UV maps with one set style." It looks very dull compared to the other work that RenAlert has produced. There is no need to get defensive...I'm just trying to give some honest feedback.

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