Subject: Renegade Alert MAD Tank Posted by Aircraftkiller on Thu, 08 Apr 2004 00:35:34 GMT View Forum Message <> Reply to Message

Nothing there is misaligned.

The two spots you're pointing out on the cockpit area would be lighting. You know about lighting in W3D Viewer, that it's possible to adjust it? I simply adjusted it to show the contrast and the edges of the model.

The two bars not meeting up, what makes you think they're meant to do that? It's rather obvious it was intended to be that way or else we could easily have made them meet.

It isn't the same "repeating metal texture" because it's two UV maps with one set style.

Nothing in it repeats.

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