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Subject: scripts.dll 1.5.1/1.6

Posted by [gibberish](#) on Tue, 06 Apr 2004 20:45:13 GMT

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Titan1x77I'd like to see Vlokt's new CTF scripts

Vlokt's new CTF scripts use a hard coded Hex Address which means if you include that particular piece of code it will only work on a FDS it may even crash a non-FDS game.

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