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Subject: Pushing the limits of the FDS

Posted by [Crimson](#) on Tue, 06 Apr 2004 20:34:06 GMT

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I hosted 32 players on a T-1 and it was laggy. I had my nur at about 10 or 12.

If all my servers are full on my dual Xeon box, I am hosting 94 players. But when they're separated between servers, the bandwidth usage is closer to about 7-8 mbps (which is like 5 T-1s).

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