Subject: Can a linuxfds run on westwood?
Posted by Blazer on Tue, 30 Mar 2004 08:23:21 GMT

The Linux FDS was pretty much a one-man (Greg Underwood) coding project, and he barely had time to get it working before they shut him down. He never got a chance to port over the WOL API/DLL's, so while, some of the WOL-specific code is in the LFDS (In fact the LFDS is the exact same code as the windows game.exe), It is missing the external WOL libraries (basically that stuff in the "Internet" directory that the Renegade installer creates), that it needs to work.

I am personally going to try, once Renguard is finished, and I get BRenBot in a stable happy state, to create a third-party application that will act as a WOL proxy to allow the LFDS to work with WOL mode. However I do not hold much hope for this working and thus making no announcement other than this blurb here that I am even going to attempt it

I don't like taking the easy road and saying something is impossible. We once thought that decrypting renrem was impossible, and it just took some effort and creative thinking by the likes of Scorpio, Silent Kane, and Dante. I don't expect any success, but I plan on butting my head against the wall a few times just because I am stubborn, and see how much of a fight it wants to put up. At that point I will know how futile it really is.