Subject: Initializing GameSpy Q&R ERROR Posted by dprophit on Sun, 28 Mar 2004 10:11:52 GMT View Forum Message <> Reply to Message

Initializing GameSpy Q&R renegade: ccamera.cpp:1322: void CCameraClass::Handle\_Input (): Assertion `CurrentProfile != \_\_null' failed. Application has terminated - restarting. How do I solve this?

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