
Subject: C&C Commando Development Screenshots
Posted by [Aircraftkiller](#) on Sun, 28 Mar 2004 08:00:18 GMT
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That's like saying Red Alert was a "mod" of Tiberian Dawn. Simply because an ex-Westwood Studios associate and a group of dedicated personnel doesn't make it a "mod."

The fact is that the game utilizes little from Renegade, the rest of it being completely different. Exactly like Red Alert.

I wanted blood decals to show up when shot, as per modern games. Since you're not going to cooperate with me and tell me how to do it, I'm sure we're capable of finding it out ourselves, if it's even worth the effort.

I'm not exchanging my possessions for something simple. I don't have any plan to exchange them for anything pertaining to Renegade.
