Subject: falling thru the ground bug???
Posted by PiMuRho on Tue, 18 Mar 2003 09:22:20 GMT

AircraftkillerYou didn't even make the map. It's level eight in the single player missions.

That's why. SP W3D files will not work in MP games. Try making your own map next time.

What's the technical reason or that? Surely a map is a collection of textured meshes with various W3D-specific attributes. As long as you have the requisite multiplayer-specific settings and entities, I see no reason why it shouldn't work.