
Subject: Any Chance of making Tiberium_Cave_2 ?
Posted by [Aircraftkiller](#) on Fri, 12 Mar 2004 20:37:24 GMT
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Titan1x77I didnt say you "need" anything...

I dont have time means..I dont have time...Idiot :rolleyes:

Ive never "begged" to have any of my maps put into rotation....I may have posted "Can we see this map in rotation"...thats not begging its just asking.

You seem to exaggerate alot. Big deal, you got 1 more WS map left...Ive started with 0 knowledge on 3d programs or level editors. I set out to make a few playable maps and anytime someone mentions a map of mine, You exaggerate and bitch about them...now that I have improved and people would actually like to see some maps redone or something new, I truthfully dont have the time anymore.

It'd be nice to see some new mappers come in and make some playable fun maps....and when I find some time, I'll be there to help them and maybe issue another version of an old map or something new for the community.

Talk about touting I recall your Sig including you raving about your "Glacier flying" map that wasn't even created by you....was just poorly finished....pfft

Quote:ACK's just mad he ran out of Westwood maps to touch up and release

That insinuates that I'm in need of them in order to stay calm, as if your actions or postings actually irritate me...

It IS possible to write things like this and stay perfectly calm, even laugh at you, at the same time.

You never begged, eh? What about the various forums where you spent your time posting "can i haev hiegh n00n in? comon itll be fun" *no response for weeks* "why is no one saying nething? omg put it in"

Right...

Yeah, you don't have the time. I've heard that excuse all too many times. "Oh, I'm soooooo good, but I don't have the time to work anymore... oh don't forget I'm the best and you suck, later hahahahahaha"

Good riddance to bad rubbish.

As for Glacier Flying, I don't deny it was poorly finished. That's why I made two different versions of it without the problems it had beforehand, thus making it into a success. (as if it weren't already, being put into Renegade to begin with... Where's your credential there, hoss?)

:rolleyes:

Quote:in your eyes it's poor quality...so be it then, But aslong as the new gameplay is put out for others to build on they can do it better and increase the variety of maps this game can have.

It's actually you trying to turn this into "every1 neds a big huge flying penismobile so they can jump 50 meters in the air and teleport all over and omg omg lets destroy the C&C style of gameplay cuz i dont liek it (Makes me wonder why you even play a C&C game if you don't want its gameplay)"

There's a huge difference between putting what was intended for Renegade into the game and making flying penis mobiles and teleporting everywhere, or enormous wide-open space with absolutely nothing in it to cover up for your lack of talent or will to better yourself.
