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Subject: Article on EA's "monopoly" of the gaming industry

Posted by [loser99](#) on Sat, 28 Feb 2004 04:17:05 GMT

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hydra1945

It is a well known fact that there are millions of C&C fans around the world who are all fed up by the lack of support given to the general C&C community by EA...

I dont know if there are millions. The average gamer probably doesnt know who makes their product. Its like asking what movie studio made a movie. No one pays attention to that. Most people have not played games that are better than EA's since they are far and few between. I cant ever remember the rehauling of a publishing company due to people not buying their products.

I would like to suggest that everyone consider Blizzard Entertainment though. I hear alot of C&C fans just say how much Blizzard sucks because they like C&C better than the "Craft" series, but Blizzard cares more about their products than any company in the industry. If there is a problem they listen. They have an incredible community, and that community has a good relationship with the company. EA simply chooses games that have a mainstream appeal topic so they sell better.

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