
Subject: Naval Yard

Posted by [Oblivion165](#) on Fri, 27 Feb 2004 22:58:23 GMT

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I modeled a naval yard.....yes its not good enough, but it has a working crane, and it makes Boat AI, that circle your base and shoot at people, so far i only modded Islands from renegade, but its pretty cool, it works off a spawner inside the lower bowl, and when it makes one (after the first it destroyed) the crane picks up a crate and lowers it into the lower deck.

The boat just follows a waypath around the land. and shoots a machinge gun, i used that boat model that they didnt include in renegade.
