Subject: Ramjet Rifle
Posted by IRON FART on Sun, 08 Feb 2004 20:39:06 GMT
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Well, i found a tutorial for 3dsmax 5+ on making a bullet trail like in the Matrix. Now seeing as that blue beam isn't a w3d, I can't make the trail and replace the beam, so i'll have to abandon the idea.

Actually I could do it with the pistol......