Subject: eta of next version of brenbot ? Posted by mac on Wed, 21 Jan 2004 18:16:46 GMT

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Unknown. As far as I am concerned, there is no active development because RenGuard takes priority. We didn't want to delay brenbot anymore because of RenGuard.

Blazer wanted to work on bringing the LFDS to WOL though a new module, and I wanted to finish my wolspy clone based on the module gamespy\_players .. but that's all future talk.