Subject: Renguard tech question (for coders of Renguard)
Posted by Ripper86 on Mon, 05 Jan 2004 12:38:09 GMT

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Hey guys,

I was reading the development notes around here on renguard and i noticed that it will check for foreign W3D and sound files.

I was wondering if you are going to make it to check the index of Always.dat and always2.dat?

And if so are you going to make it :
Check file size
Check file name
Check file dates

Also, you must have noticed, but renegade is VERY buggy, with all the left out modes and stuff. But has anyone seen the godmode pic in the editors?

there is no know console command that does this... but i believe a hack or mod could release this dagerous comonent of renegade.

Just try to find it, and disable it (i have tried for a LONG time, about 2 weeks getting about 6 hours of sleep a day.)

Thanks!