Subject: The complete opposite of cheats. . .
Posted by spreegem on Thu, 01 Jan 2004 11:26:22 GMT
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Ok, I know how to modify damage and stuf now, LOL I figure it out in just a few minutes in level edit, I was just to lazy to look before. I found how to edit damage, speed, cost, the distance you see stealth units at ETC. So should I do reduced damage, low speed, and reduced sight range for seeing stealth units and then make everything stealth so you can't see anyting? Should I have all these be seperate, then have one with all of these together? I already was messing around a tiny bit and edited a few things, but I just wanted your input on what specifically i should change. Should I also change vehicles? After I get these made I wil be realeasing them ok, don't worry I'll try and get something done today, this shouldn't take to long to do. Aprime, you said you could make a site layout . . . I could use that after I get these made if you want to make it, or if your not to busy or something. http://www.rencheat.tk