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Subject: Tiberian Dawn Mod?

Posted by [PiMuRho](#) on Wed, 12 Mar 2003 22:01:32 GMT

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They were only applied so it wasn't a bland grey model. If I was ever to use the mesh, I'd make some newer textures.

Plus that was done in 3D Studio, not Gmax. I'd have to redo the texturing anyway.

I also used the manual, strategy guide and the cutscenes as reference

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