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Subject: Question to laeubi!

Posted by [Aircraftkiller](#) on Wed, 12 Mar 2003 21:16:31 GMT

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I'm more than aware of that, but the problem is that I can't correct the problems anymore because I can't patch the game.

You, however, can retexture your map and make it look halfway decent. Instead of stretched out mountain textures with astroturf grass, you could change it around, blend textures together more seamlessly with proper UV coordinates, and make your map presentable.

For being someone who depends on level design for a living... How can you put out below-grade stuff like that?

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