I am an avid DoD player which uses the half life engine. Now I suppose with the right programming you can make an engine aim which alters no files at all. Here is the definition

instead it modifies the memory in your RAM Half-Life runs on. From there the hack has

hack uses this information to aim for your, hence they name Engine-Aim, using actual game data to aim for the cheater. This style of Aimbot is very dynamic and customizable. The hack can watch for players anywhere around the cheater, including right behind the cheater, turn 180 degrees and kill the enemy, or only aim at players close to their crosshairs, to help lower suspicion about the

This and XQZ style can both have built in wallhacks which as us modders know is a very simple thing to do. Do you think Renguard can stop something such as this since MD5 checksums and so forth will not work