Subject: Re: there is a list of all known customs Posted by Cpo64 on Tue, 16 Dec 2003 04:31:03 GMT View Forum Message <> Reply to Message

jonwilthat get sent by the game engine in the readme.txt file. Any other custom is one thats specificly generated by a particular script... Um, which readme? jonwil BTW, there is also a script that Dante is working on that gives you a working character model inside open vechicles...

OMG awsome! :shocked: