Subject: Making a Sc Mod\*\*\*\* Posted by GonerX on Wed, 10 Dec 2003 18:05:35 GMT View Forum Message <> Reply to Message

To reduce the amount of work, the marine model should have multiple skins.

These skins should be either extra looks or for other units, such as

the Firebat and extra unit ideas.

Just because the Firebat, Marine, Medic, and Ghost are the only ground units does'nt mean we cant make up more!

So as you can see we will also need our imagination to run wild about SC in order to increase the choices for the player...

Just one question Fox. Do we discuss this projects' concept here or do we discuss it someplace private???

If we should, then just PM me if I need to contact/PM/AIM you or visit a forums of your own?? I can host a forum for you

Command and Conquer: Renegade Official Forums

with an additional chatroom if needed.

Page 1 of 1 ---- Generated from

If its okay to be discussed here then just tell me here...