

---

Subject: BR.net / BR

Posted by [EnderGate](#) on Wed, 03 Dec 2003 19:48:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've taught our moderators to just use renrem. We also had similar problems running BR.NET 1.3 on a Win2000Pro SP4 Box (FDS in GSA mode.)

It would seem to hang after 1/2 a day or so (like a memory leak?) After re-installing it, it functioned for a few days, then again, it'd hang in like 3-6 hours... Could this have been the "bye" or "connect" FDS flaw?

Our moderators would prefer to use BR.NET but it became less work to teach them to use renrem. However, while using renrem, we all really miss the ability to ban/kick from within the game.

It did work better before W2K SP4 was applied. Thanks for your efforts Dante,

EnderGate

<http://www.ozclan.com>

---