Subject: RenGuard functionality & Add-ons
Posted by Neodarrh on Mon, 17 Nov 2003 10:37:39 GMT
View Forum Message <> Reply to Message

While rengaurd wouldnt be pulling that much when checking files and such, if you are DLing the maps directly from the server, unless they make it so you can only pull alil at a time which would take forever to dl some maps, it would lag the server due to the fact you are pulling a 1-5mb file from it. Also if you get several people DLing it at the same time it would be horrid to play. Just a thought on the possible down side but I do like the idea if you can make it so people DL maps to so they dont have to look for it.