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Subject: C&C Airbase Preveiw

Posted by [OrcaPilot26](#) on Sun, 09 Nov 2003 23:02:29 GMT

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Don't worry, it's almost done, I messed up the .lvl file and now I need to put new weapon spawners in, but pretty much all I need to do is add some graphical finishing touches, and get these flyover scripts to work.

I'm attempting to get a beta version of what I've got now finished tommorow. (anyone interested PM me)

Here's a screenshot of the current map:

Problems:

I need to know how to make the rocket launcher's missile homing because It's pretty much the only way to easily take down a harrier

Harrier destruction animation not working

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