Subject: I need some help with scripting
Posted by General Havoc on Sat, 01 Nov 2003 20:24:11 GMT
View Forum Message <> Reply to Message

Yeah this is way easier than it looks. Just open up your map and stick "GTH_User_Controllable_Base_Defence" script onto it in leveledit and away you go. You may have to add vehicle trasitions to the turret first if it doesn't have them but thats a 2 minute job.