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Subject: My gathering of Renegades Vehicle & Weapon Stats.

Posted by [Blazer](#) on Tue, 11 Mar 2003 15:58:15 GMT

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UberfahrHow do you calculate the points you get for destroying a vehicle? Is it  $\text{DamagePoints} * (\text{Health} + \text{ShieldStrenght}) + \text{DeathPoints}$ ?

This cannot be true, as the value for a mammoth would be 795 points! How do you get that important information?

Another question: as DamagePoints and DeathPoints are not given for Infantry, how do you calculate the points you get for killing them?

Thanks a lot, Blazer. As you know I've tried to make an excel sheet, too. Just by testing, so it's fun to compare the "theoretical" values with mine. What I didn't consider yet is the EffectivRange though.

Very interesting too: Did you know that killing a harvy with Flame Tank gives significantly more point than destroying it with any other tanks or infantry?

Uberfahr

I'm not sure...I know that just the destruction of a building gives you 250 points, but with the combined damage of your C4 you get over 700. I will poke around more and see what I can find out.

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