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Subject: what is going to be the next C&C game?

Posted by [Cypher \[PCNC\]](#) on Mon, 13 Oct 2003 06:46:45 GMT

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The connection between RA and TD is not thin.

RA was crafted specifically to tell the background stories of the factions, GDI and Nod, and what led to TD. It was specifically created as the prequel to TD.

Notice, if you will, that in RA you don't play as just a Soviet general, but rather one who is a Nod loyalist.

The connection might seem thin, considering that RA takes place in the 1950s and thereabouts, and TD takes place in the mid 90s.

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