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Subject: C&C Airbase Preveiw

Posted by [OrcaPilot26](#) on Tue, 07 Oct 2003 19:34:07 GMT

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There's definitely going to be some flyable aircraft. Orcas and Harriers.

The Harrier has 2 cannons and anti tank missiles. It's effective against pretty much everything, BUT, After 90 seconds the coolant for the engine is depleted and it begins to overheat. Basically what that means is: You'll be able to fly the thing around for about 2 minutes total before it explodes.

As for that map with the RA2 stuff, I've got the soviet stuff working right but the allied tanks still have problems.

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