Subject: Texture Help
Posted by xptek_disabled on Sun, 05 Oct 2003 21:22:50 GMT
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Hello,

I am attempting to create a map for renegade. Everything is going well except for my textures.
When I set them in RenX they turn out like This

I have no idea on how to fx it so some assistance would be appreciated.

Regards,

Cwazyape.[/url]