
Subject: Scripts 4.6 Update 5 is now available

Posted by [jonwil](#) on Mon, 24 Dec 2018 22:15:48 GMT

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"I've Got a Present For Ya" - Havoc.

Tiberian Technologies is giving the community an xmas present in the form of Scripts 4.6 Update 5.

I would like to thank Jerad2142, Dghelneshi and dblaney for their contributions to 4.6 Update 5 (If I missed anyone else who contributed to 4.6 Update 5, sorry)

Changes made since 4.6 Update 4:

Various improvements to Jerad's scripts.

Improve the way various log files are written to make writing faster by using Asynchronous IO.

Fix an issue where muzzles could be incorrectly detected as blocked.

If you are running 4.6 Update 4 (or any earlier version) you will be automatically updated to 4.6 Update 5.

People wanting a full installer, a server download or a tools download can find them on the Tiberian Technologies website (www.tiberiantechologies.org) in the downloads section. (note that the full installer will install 4.6 but when you run the game/updater/whatever it will update to 4.6 Update 5 automatically.

People who need DA will have to wait for a compatible version of DA to be released (which should be fairly simple for someone to do given what's changed in the new version)
